Gray Line's Columbia River Gorge/Multnomah Falls/Historic Highway Tour Matrix - 2024

5 Options to choose from with features and pricing shown

2024 Permit Requirements - The US Forest is again requiring permits to visit Multnomah Falls and Lodge. The permit is a timed access permit and must be purchased in advance. The permit does not include parking, which is severly limited. All of the below tour have full access to Multnomah Falls & Lodge with no need for a permit or local parking.

12/13/23

	Multnomah Falls & Columbia River Gorge Tour - PDX03	Waterfall Express - PDX07 (peak season)	Waterfall Trolley - Full Day Pass - GLO1	Waterfall Trolley - Full Day Pass - GLO1M	Vistas, Falls, & Gradens - Deluxe Combination Tour - PDX05
Length	3 hrs.	7 hrs.	varies - 1.5 to 9 hrs.	varies - 2 to 9 hrs.	1 to 2 Days
Departure Location	Portland	Portland	Corbett	Multnomah Falls	Portland
Departure Time	9:00:00 AM and 1:00PM (peak season)	9:00	Varies - 9am to 4:15pm	Varies - 9:33am to 4:56pm	9:00 AM/1:00pm or 10:00am
Return Time	12:00PM	3:50 PM	Varies - as late as 5:34 PM	Varies - as late as 4:56 PM	Varies
Adult Price	\$54.00	\$60.00	\$33.00	\$33.00	\$84.00
Travel Mode	Coach	Coach + Waterfall Trolley	Waterfall Trolley	Waterfall Trolley	Coach + Downtown Pink Trolley
Number of Waterfalls Visible	3	6	6	6	3
Number of Waterfall Stops	2	7	7	7	2
Waterfall Trolley Hop-On Hop-Off included	No	Yes	Yes	Yes	No
Portland Hop-Off Hop-On Pass included	No	No	No	No	Yes
Features	Columbia River Gorge, Multnomah Falls, Vista House, Historic Highway	Transportation to the Waterfall Trolley and an all day pass on the Trolley on the Waterfall Corridor (Historic Highway)	Hop-On and Off along the Waterfall Corridor (Historic Highway) with 7 waterfalls and Vista House	Hop-On and Off along the Waterfall Corridor (Historic Highway) with 7 waterfalls and Vista House - departure from Multnomah Falls - Automobile parking issues	Columbia River Gorge, Multnomah Falls, Vista House, Historic Highway – Portland Hop-Off Hop-On Pass included – Combo saves \$19.00